



Oskar's Not-So-Simple Comeback Drawing Moments from the Play

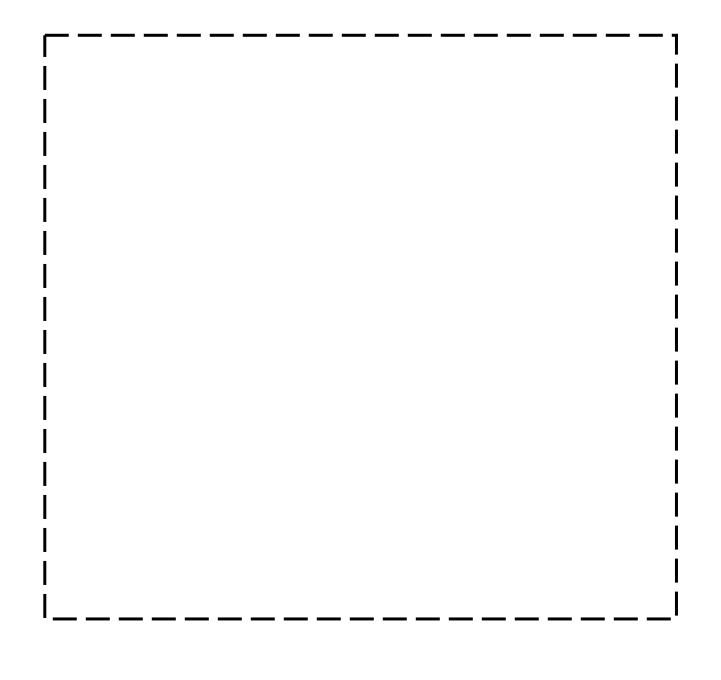
Students will exercise their visual learning and sequencing skills by drawing moments from the play.

- 1. Before watching *Oskar's Not-So-Simple Comeback (NSSC)*, review the play's sequence of events on the "Key Moments" page of the Re-Sourced guide for *Oskar's NSSC*.
- 2. After discussing the key moments of *Oskar's NSSC*, see if your students can identify the three most important moments of the play using the following prompts.
 - First Key Moment: What problem is Oskar trying to solve? When does this problem start?
 - Second Key Moment: How does Oskar first try to solve the problem? Does it help?
 - Third Key Moment: What does Oskar finally do to solve the problem? What happens when the problem is solved?
- 3. Hand out the "Key Moments" templates to students. Ask students to draw one key event from the beginning, middle, and end of the play.
- 4. Once students have finished, they may cut out their drawings and staple the pages together as a booklet. Students may keep these booklets to remember what they learned from the play.

OSKAR'S NOT-SO-SIMPLE COMEBACK

Beginning

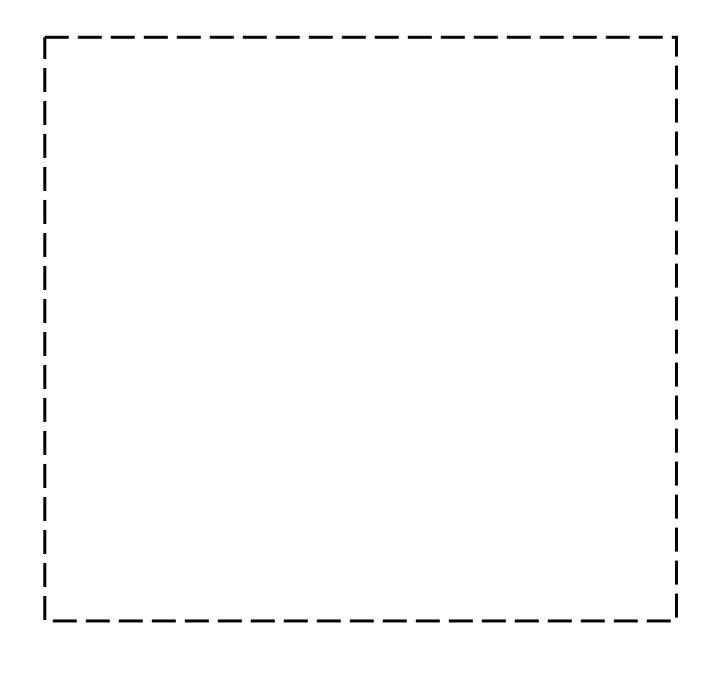
Draw the most important moment from the beginning of the play.



OSKAR'S NOT-SO-SIMPLE COMEBACK

Middle

Draw the most important moment from the middle of the play.



OSKAR'S NOT-SO-SIMPLE COMEBACK

End

Draw the most important moment from the end of the play.

